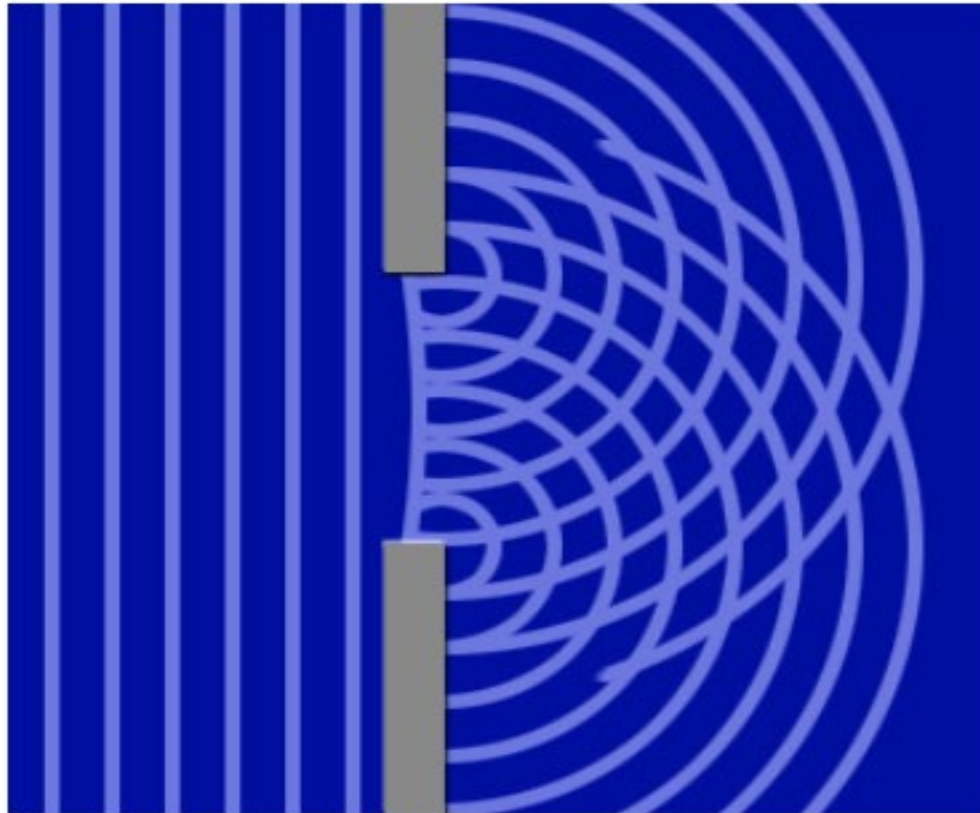


## Physics 20 Unit 4 - SHM and Waves

# Collision of Waves -- Interference and Resonance

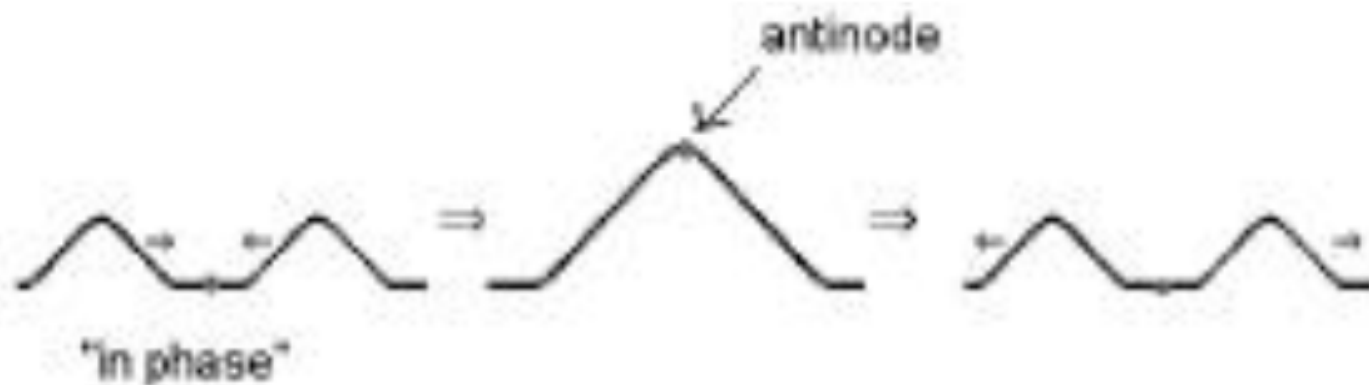


# The Principle of Superposition

- **When two waves traveling in opposite directions through the same medium collide, the amplitude of the resulting wave will be the sum of the two initial waves.**
- **This is called **interference**. There are two types of interference:**
  - 1) Constructive**
  - 2) Destructive**

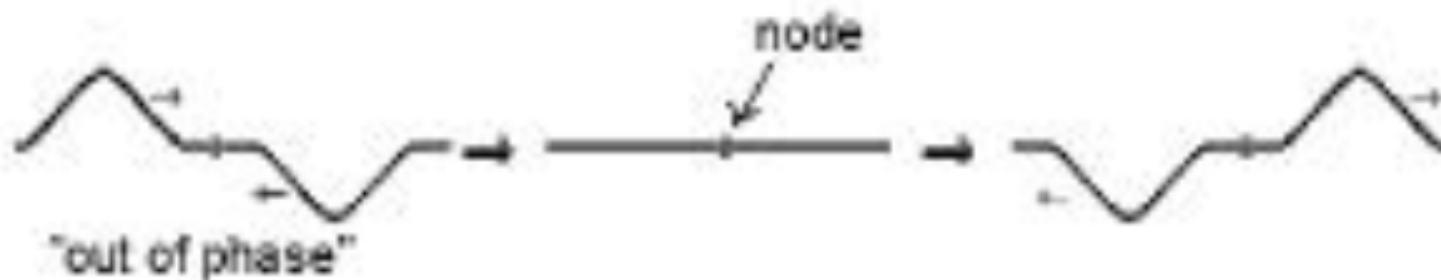
# Constructive Interference

- the amplitudes of the initial waves are in the same direction
- the resulting wave will be larger than the original waves
- the highest point of a constructive interference is called an *antinode*.



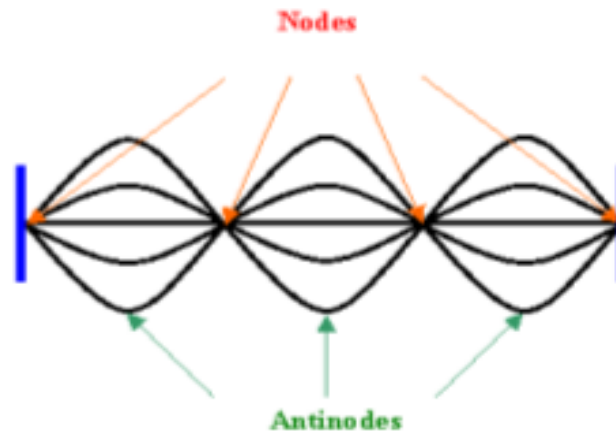
# Destructive Interference

- the amplitudes of the initial waves are opposite
- the amplitude of the resulting wave will be zero
- the point in the middle of a destructive interference is called a *node* (it never moves)



# Standing Waves - Resonance

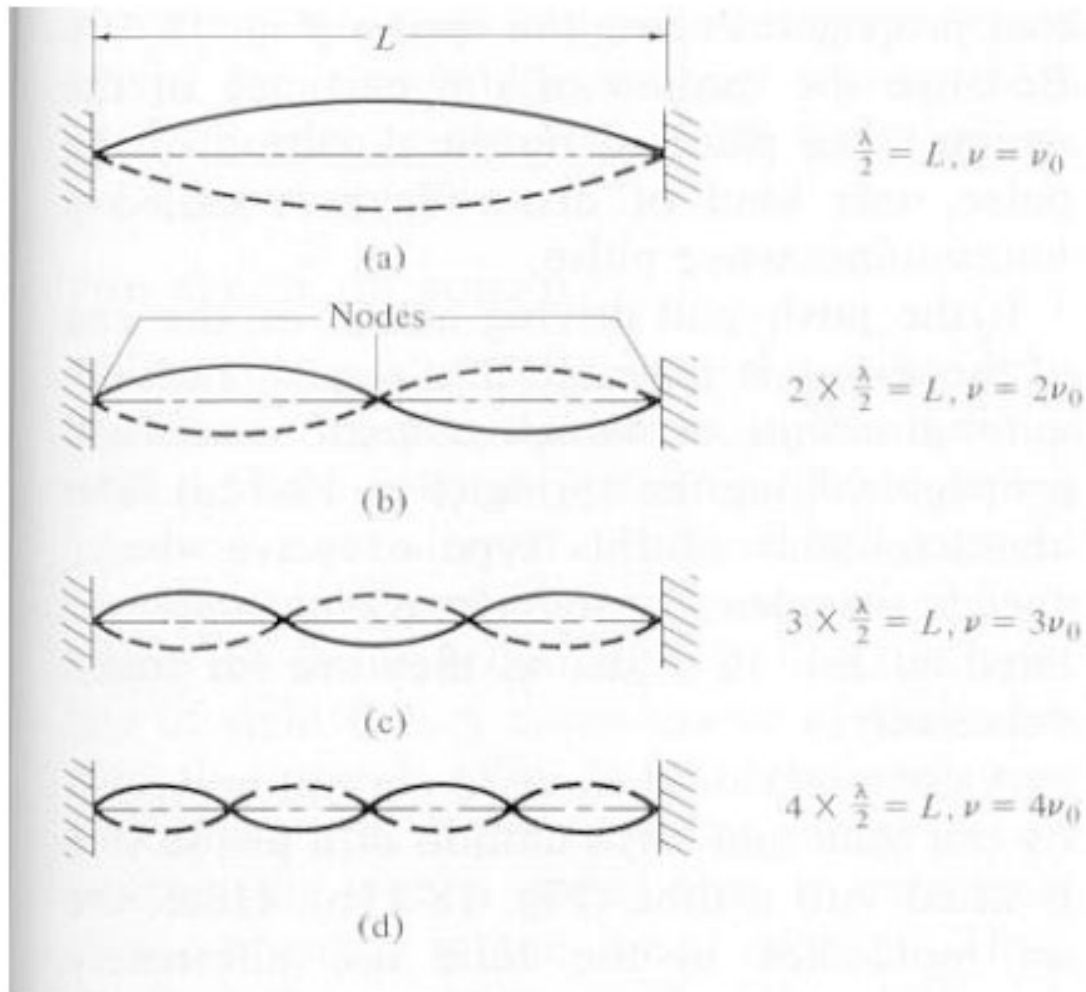
- **When two identical waves travelling in opposite directions interfere with each other, they produce points of maximum amplitude (antinodes) and points of minimum amplitude (nodes).**
- **These nodes and antinodes remain in the same location, causing the wave to appear as if its standing still**



[Standing Wave](#)

[Wave Transmission](#)

# Standing Waves - Stretched Strings



# Fundamental Frequency

- The fundamental frequency is the natural frequency with which an object will vibrate.
- It is defined as the frequency when the wavelength is one-half of the length of the string.

$$L = \frac{\lambda}{2}$$

- We can use the universal wave equation to help us find the frequency here:

$$f = \frac{v}{\lambda}$$

$$f = \frac{v}{2L}$$

# Non-fundamental Frequencies: Harmonics

- For strings not vibrating at the fundamental frequency, the wavelength has changed.

$$\lambda = \frac{2L}{n}$$

where:

$\lambda$  = wavelength (m)

$L$  = length of string (m)

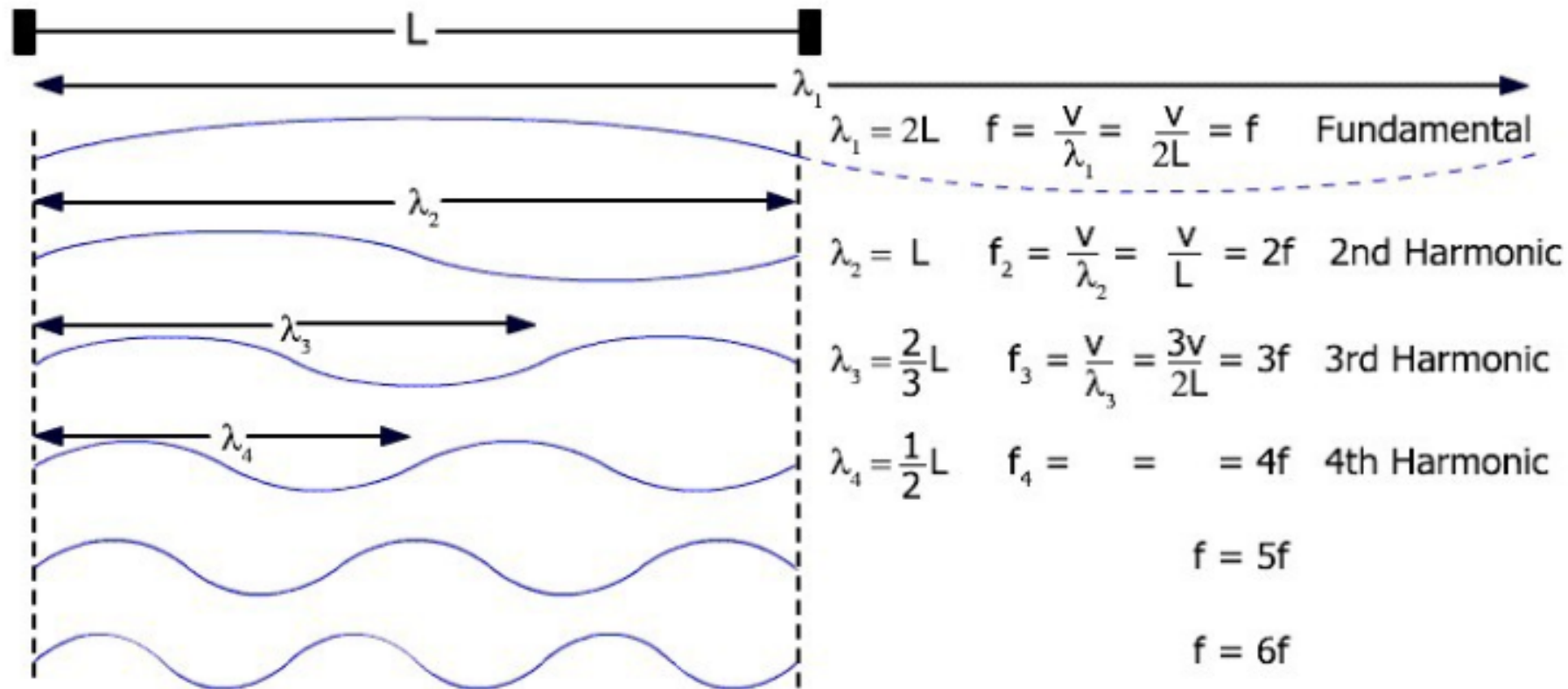
$n$  = frequency # (harmonic)



# Harmonics

- **1<sup>st</sup> Harmonic** :  $\lambda = 2L$   
**(fundamental)**
- **2<sup>nd</sup> Harmonic**:  $\lambda = L$
- **3<sup>rd</sup> Harmonic**:  $\lambda = \frac{2L}{3}$

# Harmonics



**Note: For strings, each end of the string ends in a NODE**

# Finding Frequency

- **Frequency can be found for any harmonic using:**

$$f_n = nf_1$$

**or**

$$f_n = \frac{nv}{2L}$$

**ex) What is the speed of a wave that vibrates with a frequency of  $2.5 \times 10^3$  Hz in the 4th harmonic of a guitar whose strings are 0.85 m long?**

## **Air Columns - Resonance**

- **Air columns can vibrate with frequencies that are similar to strings. However, there are 2 types of air columns:**
- **Open Air Column (both sides open)**
- **Closed Air Column (one side open)**



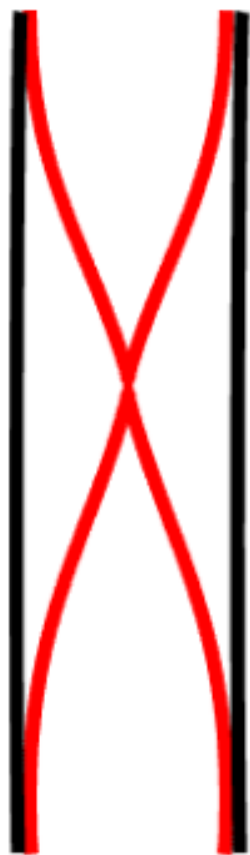
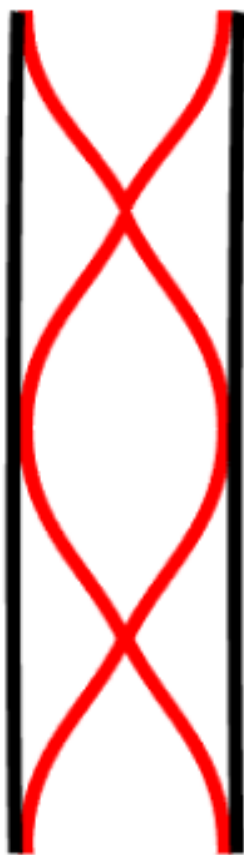
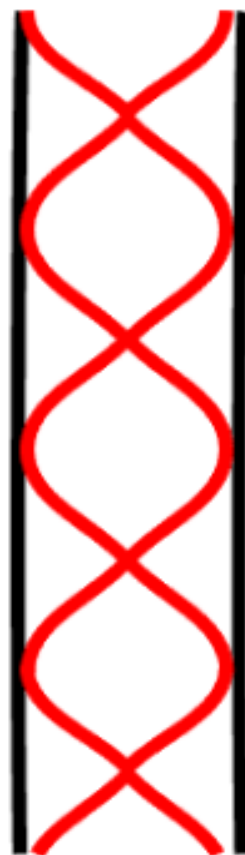
# Open Air Columns

- **When sound waves form in a column (such as a wind instrument) the sound waves form points of constructive and destructive interference. This is a resonant effect**

**Fundamental Frequency is the same as for strings:**

$$L = \frac{\lambda}{2}$$

**Note: Both ends of the column end in an ANTINODE**

**f<sub>1</sub>****f<sub>2</sub>****f<sub>3</sub>****f<sub>4</sub>**

$$\frac{\lambda}{2}$$

$$\lambda$$

$$\frac{3\lambda}{2}$$

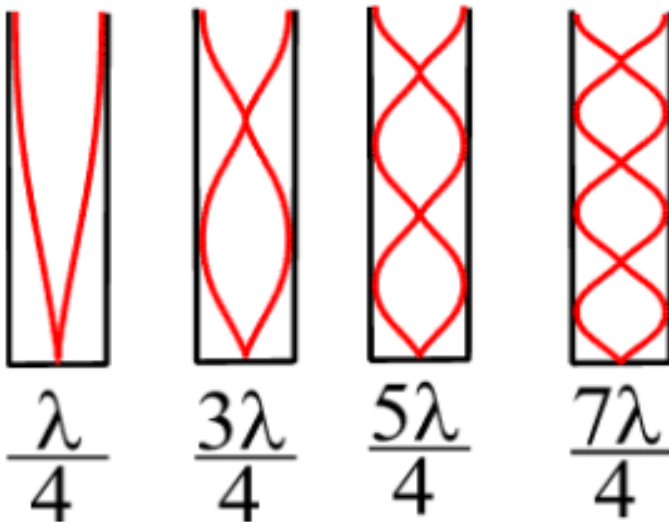
$$2\lambda$$

# Closed Air Columns

- **Fundamental Frequency is NOT the same as for strings:**

$$L = \frac{\lambda}{4}$$

Note #1:  $f = \frac{nv}{4L}$



Note #2: One end of the column ends in an **ANTINODE** and the other ends in a **NODE**

Note #3: There are only **odd** numbers of harmonics!



**ex) A closed air column is 55cm in length. If the 3<sup>rd</sup> harmonic vibrates at 156 Hz, what is the speed of the wave?**

# Loudness vs. Pitch

- **Pitch is a property of waves that results from the FREQUENCY of a wave.**
  - the lower the frequency (higher wavelengths), the lower the pitch
  - the higher the frequency (lower wavelengths), the higher the pitch
- **Loudness is a property of waves that results from the AMPLITUDE of a wave.**
  - the lower the amplitude, the quieter the sound
  - the higher the amplitude, the louder the sound
  - wavelength is independent of amplitude!!