

#### Science 10 Unit B: Physics



Announced to be being the

**Review:** 

#### ex) A bolt of lightning is observed and the thunder is heard 5.25 s later. Given that the speed of sound is 343 m/s, how far away was the lightning bolt?



Secret Lightning Thing \*Rearrange your

formula first!

ex) Two cars compete in a 1000 m race. Car A travels at 175 m/s, car B at 182 m/s. When the faster car finishes, how far behind, in m, is the slower car?

> \*Draw a diagram. \* t<sub>A</sub> = t<sub>B</sub>



ex) Two cars compete in a 1000 m race. Car A travels at 175 m/s, car B at 182 m/s. When the faster car finishes, how far behind, in m, is the slower car?

 $t_B = d_B - 1000_{m}$  $d_{R} = 1000 m$ 182-4 dA=? Secret Rocket-Beetle Thing =5.49s $V_{\rm B} = 182 \frac{m}{5}$  $t_{A} = 5.49s$ VA=175m  $d_{A} = V_{A}t_{A} = |75_{\underline{m}}(5.49_{\$})$  $t_{A=7}$  $= 961 \, \text{m}$ EB=7 d between = 1000m - 961m = 38.5m Ans:

ex) Given that the diameter of the Earth is  $12.7 \times 10^6$  m, how fast is the planet rotating (in m/s)?



C= Trd =7~(12.7×106m)



Secret Earth Thing

\*The Earth rotates once per day.

\*C = πd

$$\frac{t=24h \times 3600s}{h} \quad V=\frac{C}{t} = \frac{\pi(12.7 \times 10^{5}m)}{86400s}$$
  
= 86400s = 462m

#### Non-uniform motion = accelerated motion

We have talked about uniform motion (a body at rest or moving at a constant velocity). But what happens if the velocity changes? We get an acceleration.



# Acceleration

## -While we can not sense a constant velocity, we can sense a change in velocity.





The unit of acceleration is metre per second squared (m/s²)

ex) A bass begins to swim left at 5.00 m/s. 5.0 minutes later, the bass has increased its velocity to 7.00 m/s. What was the fish's acceleration over this time?



ex) A bass begins to swim left at 5.00 m/s. 5.0 minutes later, the bass has increased its velocity to 7.00 m/s. What was the animal's acceleration over this time?

$$\begin{aligned} t &= 5.0 \text{ min} \\ &= 300 \text{ s} \end{aligned} \qquad \vec{a} &= \underline{AV} \\ \vec{V}_1 &= 5.00 \text{ m} \text{ (eff)} \end{aligned} \qquad \vec{v}_2 &= \overline{V_2} - \overline{V_1} \\ \vec{V}_2 &= 7.00 \text{ m} \text{ (eff)} \end{aligned} \qquad \vec{v}_2 = 7.00 \text{ m} \text{ (eff)} \end{aligned}$$

ex) While driving at 100 km/h, I spied a student on the road and hits the brakes. It takes 98 m to stop my car. What was the acceleration of the car?



### **More Acceleration Problems:**

We often use the form:

As we often deal with the final and initial velocities of an object.

This form can be manipulated as follows:

ex) An insect buzzes at 3.0 m/s, then accelerates for 4.75 s at 1.25 m/s<sup>2</sup>. What is the insect's final velocity?

Ans: 8.9 m/s

ex) An electron has a final velocity of  $3.0 \times 10^6$  m/s after accelerating for 25 s at  $1.5 \times 10^4$  m/s<sup>2</sup>. What was the electron's initial velocity?

Ans: 2.6 x 10<sup>6</sup> m/s

### Graphing Acceleration using d vs t

Note that in a displacement vs. time graph for acceleration, we have a curved line graph.



### **Graphing Acceleration**

Acceleration can be found from the slope of a velocity vs. time graph.



-This represents zero acceleration, or constant velocity, as the slope is zero.

- This represents a constant acceleration. Velocity increases at a constant rate as time increases.

-This represents a deceleration, as the slope of the line is negative. ex) A beetle, starting from rest, increases his speed to 8.0 m/s forwards in 4.0 seconds. He continues at this speed for 5.0 seconds, then slows down to 2.0 m/s in 2.0 seconds. Finally, he comes to a stop in 4.0 s.

a) Sketch a velocity vs. time graph of this beetle's movement.

b) Calculate the beetle's accelerations.



# ex) Examine the graph. Describe in words the motion of the object producing each graph.









\*Note: we only have straight lines on velocity vs. time graphs in Science 10!

### Finding Displacement from a Velocity vs. Time graph

Another important and totally radical property of v vs. t graphs is what happens if you find the area underneath of

them:

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ex) Find the area under
the curve (include units).
(s/u)
```



As you have just discovered, finding the area underneath of a velocity vs. time graph will give displacement.

ex) Find the displacement.

